

**UNIVERSITY OF KENTUCKY  
COLLEGE OF LAW CALENDAR  
2016 SPRING SEMESTER**

- January 11 - Monday - Add/Drop
- **January 11 - Monday - Class work begins**
- January 12 - Tuesday - Add/Drop
- January 12 Tuesday - Last day a student may officially drop a course or cancel registration with the University Registrar for a full refund of fees
- **January. 18 Monday Martin Luther King Birthday Academic Holiday**
- January 20- Wednesday - Last day to add a class for the 2016 Spring Semester
- January 20 Wednesday Last day to officially withdraw from the University or reduce course load and receive an 80% refund.
- January 22 - Friday - Payment deadline of registration fees and/or housing and dining fees – if total amount due is not paid as indicated on the account statement, a late payment fee of 1.25 percent of the amount past due will be assessed
- Feb. 3 Wednesday Last day to drop a course without it appearing on your transcript
- Feb. 3 Wednesday Last day to change grading option (credit to audit or audit to credit)
  
- February 10 - Wednesday - Last day to officially withdraw from the University or reduce course schedule and receive a 50 percent refund
- February 11 - Thursday - Last day to file an application for a May degree
- **February 29 – Monday – Last day to withdraw from a course** - Students may withdraw after this date only upon petition to the Dean’s office specifying “reasons relating to extended illness or equivalent distress.”
  
- March 1 - Tuesday - Last day for submission of application for admission for 2016 Fall Semester
- March 14-19 - Monday through Saturday - Spring Vacation - Academic Holidays
- **March 28-April 19 - Monday through Tuesday - Priority Registration for the 2016 Summer Session and 2016 Fall Semester**
  
- April 22 - Friday - End of class work
- April 23-25 - Saturday through Monday - Law Examination Reading Period
- April 26-May 7 - Tuesday through Saturday - Law Final Examination Period
- May 6 Friday Law Commencement
- **May 7 Saturday End of 2016 Spring Semester**